

# Quantitative Attack Tree Analysis: Stochastic Bounds and Numerical Analysis

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# Motivation

- ▶ Efficient numerical analysis of temporal properties of Attack Trees
- ▶ Inputs: discrete probability distributions (times to success of Basic Attacks) *typically obtained from measurements*
- ▶ Algorithms on discrete distributions
- ▶ Output: distribution of the time that the attack of the whole system would be successful
- ▶ Problem: the size of the distributions may increase after each operation which may be high time consuming
- ▶ Answer: using the strong stochastic ordering  $\leq_{st}$  to obtain a bound of the results with a smaller size

# Attack Trees (AT)

- ▶ non state-space models to illustrate graphically attack scenarios

- ▶ similar to fault trees in reliability (safety)

*cross-fertilization between safety and security engineering have been stated by many authors in the literature*

- ▶ leaves : Basic Attacks (BA)
- ▶ internal nodes : logical operators

*AND* : both inputs must be TRUE

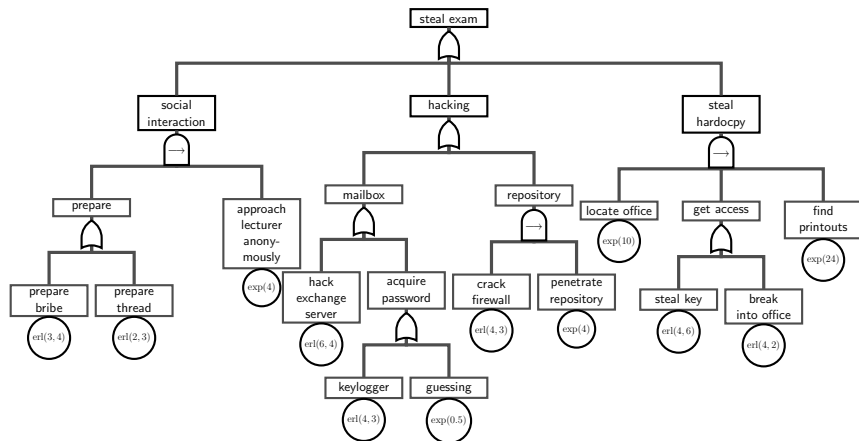
*OR* : at least one input must be TRUE

- ▶ static ATs are extended to dynamical ATs

# Dynamical Attack Trees

- ▶ input distributions : associated to the leaves represent the time that input becomes TRUE  
*success time of the underlying BA*
- ▶ gates: *AND*, *OR*, *SEQ* (sequential dependencies)
- ▶ output distribution of a gate: attack (compromising) time for the subsystem having the gate as root
- ▶ output distribution at the root of the AT : attack time for the whole system  
*the temporal success probabilities of the attack scenario defined by the AT*

# Attack Tree *Steal Exam*



# Logical gates

- ▶ input distributions are any discrete distribution  
*efficient algorithms*

- ▶ input distributions are mutually independent

- ▶  $X_i$  discrete random variable of size  $l_i$ ,  $i = 1, 2$

- ▶  $AND(X_1, X_2) = \max(X_1, X_2)$

$$\Pr(O = a) = \Pr(X_1 = a) \times \Pr(X_2 < a) + \Pr(X_2 = a) \times \Pr(X_1 < a) + \Pr(X_1 = a) \times \Pr(X_2 = a)$$

- ▶  $OR(X_1, X_2) = \min(X_1, X_2)$

$$\Pr(O = a) = \Pr(X_1 = a) \times \Pr(X_2 > a) + \Pr(X_2 = a) \times \Pr(X_1 > a) + \Pr(X_1 = a) \times \Pr(X_2 = a)$$

- ▶  $SEQ(X_1, X_2) = X_1 + X_2$  (*convolution*)

$$\Pr(O = a) = \sum_k \Pr(X_1 = k) \times \Pr(X_2 = a - k)$$

# Complexities

- ▶ *AND* and *OR* gates:
  - ▶ **Max size:**  $l_1 + l_2 - 1$ .
  - ▶ **Algorithm :** If sorted  $\Theta(l)$ ,  $l = \max(l_1, l_2)$   
 $\Theta(l \times \log l)$
- ▶ *SEQ* gate
  - ▶ **Max size:**  $l_1 \times l_2 - 1$ .
  - ▶ **Algorithm :**  
Naïve approach  $\Theta(l_1 \times l_2)$   
Discrete Fast Fourier  $\Theta(l \times \log l)$

*Due to the successive application of these operations,  
distribution sizes increase so the time complexity*

# Bounding distributions

$\leq_{st}$  order between random variables:

$$X \leq_{st} Y \Leftrightarrow \mathbb{E}[f(X)] \leq \mathbb{E}[f(Y)]$$

for all increasing function  $f$ , when the expectations  $\mathbb{E}$  exist

*first-order stochastic dominance in the economics literature*

- ▶ If  $X \leq_{st} Y$ , then  $\mathbb{E}[X] \leq \mathbb{E}[Y]$
- ▶  $\Pr(X \leq a) \geq \Pr(Y \leq a) \quad \forall a$
- ▶  $\Pr(X > a) \leq \Pr(Y > a) \quad \forall a$



## Example:

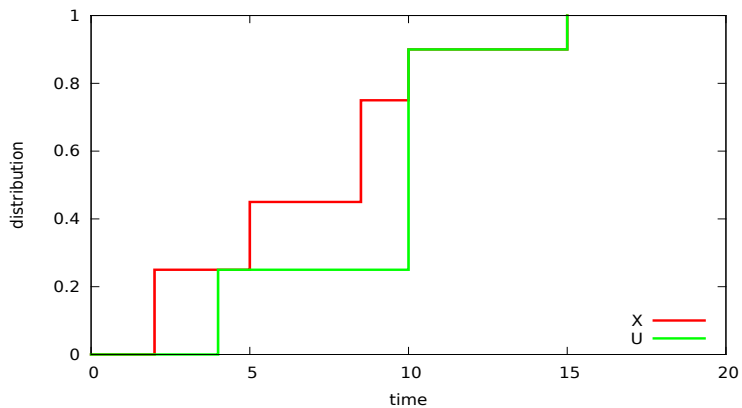
Let  $X$  be the time at which a basic attack (a leaf in the AT) would be successful.

$\mathcal{V}_X    2$	5	8.5	10	15
$\mathcal{P}_X    0.25$	0.2	0.3	0.15	0.1

Let  $U$  be the upper bound

$\mathcal{V}_U    4$	10	15
$\mathcal{P}_U    0.25$	0.65	0.1

## X and U cumulative distributions



# Attack success probabilities

The probability that the attack associated with the random variable  $X$  would be successful at time  $t$ :

$$\sum_{\{i | \mathcal{V}_X[i] \leq t\}} \mathcal{P}_X[i]$$

*If  $X \leq_{st} U$ , then  $\forall t$ , the success probability before or at time  $t$  for the attack associated with  $X$  is greater than that of  $U$ .*

# Monotonicity of gates

*AND, OR, SEQ* are monotone:

*increase of inputs  $\rightarrow$  increase of output*

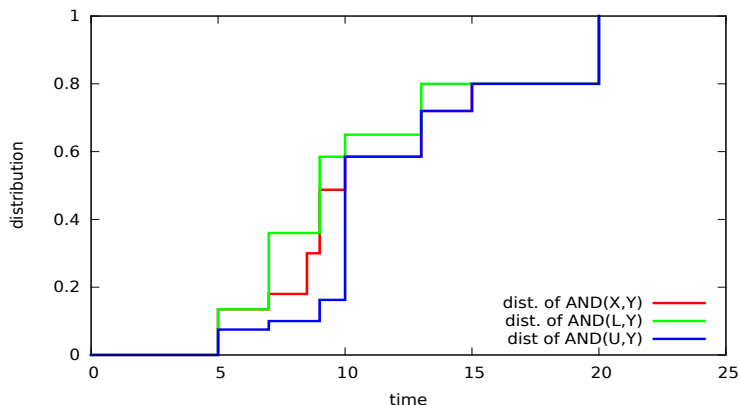
$\mathcal{V}_Y    5$	7	9	13	20
$\mathcal{P}_Y    0.3$	0.1	0.25	0.15	0.2

$\mathcal{V}_L    2$	7	10
$\mathcal{P}_L    0.45$	0.45	0.1

*Monotonicity of AND gate:*

$$AND(L, Y) \leq_{st} AND(X, Y) \leq_{st} AND(U, Y)$$

# Monotonicity of $AND$ gate



Sizes:  $AND(U, Y) = 7$ ,  $AND(L, Y) = 6$ ,  $AND(X, Y) = 8$

Success probabilities for  $t = 7$ :

$AND(U, Y) = 0.1$ ,  $AND(X, Y) = 0.18$ ,  $AND(L, Y) = 0.36$

# Algorithm

**Require:** AT:  $A$

input distributions for the leaves:  $\mathcal{D}$

max number of bins of a distribution :  $n \in \mathbb{N}$

**Ensure:** Output distribution at the root of  $A$ .

- 1: Label the gates using the topological order from bottom-up.
- 2: **for** all gates  $g$  in the ascending order of the labels **do**
- 3:   Evaluate the output distribution of gate  $g$
- 4:   If the size of the output distribution is larger than  $n$ ,  
      reduce its size to  $n$ .
- 5: **end for**

# Bounding Algorithms

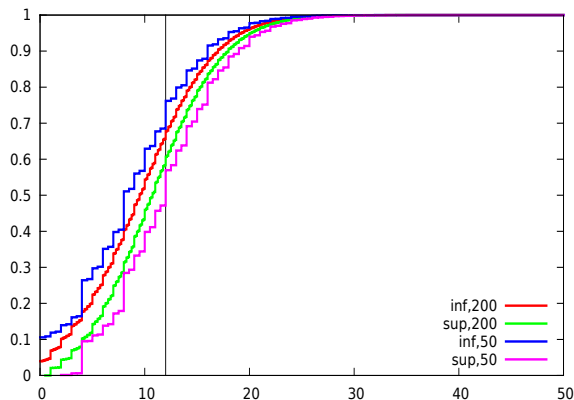
- ▶ Trade-off between the accuracy of results and the complexity
- ▶ optimal bounding distributions with respect to an increasing positive reward  
high complexity:  $\Theta(N^2n)$ ,  
 $N$ : the size of the original distribution and  
 $n$  : the size of the bounding distribution
- ▶ greedy algorithm with complexity  $\Theta(N \log N)$
- ▶ naive approach  $\Theta(N)$ .

# Usefulness of the bounding approach

- ▶ Reduced-size bounding distributions  $\rightarrow$  decrease the algorithmic complexity
- ▶ Difficulty to estimate temporal behaviors of basic attacks. Bounds in the context of the uncertainty are useful
- ▶ Checking constraints:
  - ▶ output distributions:  $d_L \leq_{st} d \leq_{st} d_U$
  - ▶ success probabilities for a fixed  $t$ :  $p_U \leq p \leq p_L$ 
    - ▶ if  $p_L < threshold$ , then the constraint is satisfied
    - ▶ if  $p_U \geq threshold$ , then the constraint is not satisfied
    - ▶ otherwise, the bounds must be refined (the number of bins must be increased)



# Output distribution for *Steal Exam*



$t = 12$

- ▶ 50 bins :  $0.57 \leq p \leq 0.76$
- ▶ 200 bins:  $0.606 \leq p \leq 0.677$

# Conclusions

- ▶ The quantitative analysis of attack trees are very useful to highlight the impact of the potential countermeasures that can be taken to reinforce the security of the system
- ▶ Due to the stochastic monotonicity properties of the *AND*, *OR*, *SEQ* gates, the upper and lower discrete, reduced-size, bounding distributions can be efficiently derived
- ▶ Bounds are relevant when the quantitative evaluation is done to check security constraints
- ▶ Trade-off between the accuracy and the time complexity