

On the soundness of attack trees

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Context : Risk analysis

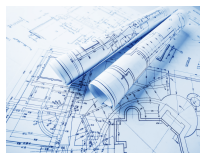
system



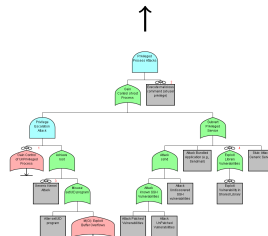
likelihood

cost

time



system model



attack tree

The attack tree construction



Top-down manual construction

Manual construction is tedious and **error-prone**:

non relevant subgoals, forgotten cases, etc.

Automated validation

How do we guarantee that this construction is sound?

Plan

- 1 Background definitions
- 2 3 notions of soundness
 - Admissibility
 - Consistency
 - Completeness
- 3 Checking Admissibility

Plan

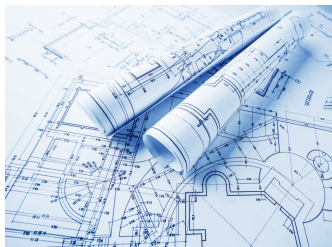
1 Background definitions

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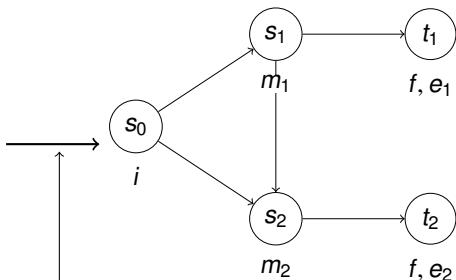
3 Checking Admissibility

System representation

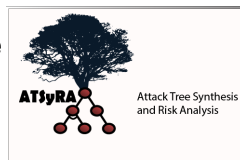


a domain-specific, high-level specification

Compilation phase

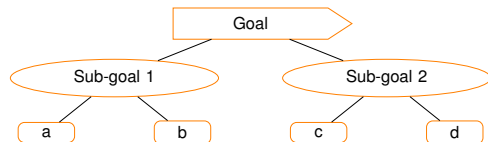


a labeled transition system \mathcal{S}



Attack trees

Introduced by Bruce Schneier in 1999.



Attacks:
ac, ad, bc, bd

3 types of internal nodes:



Or



And



Sequential
[Jhawar *et al.* , 2015]



$$\square \in \{\bigvee, \bigwedge, \bigcirc\}$$

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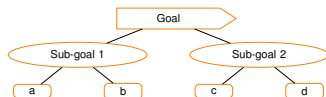
Attack goals

Given by a pair of initial conditions and final conditions:

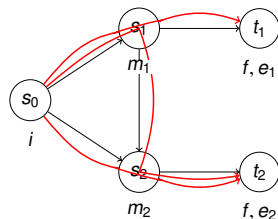
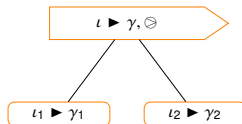
$$\iota \blacktriangleright \gamma$$

with path semantics $[\iota \blacktriangleright \gamma]_S$:

$$[i \blacktriangleright f]_S = \text{paths from } i \text{ to } f$$



\rightsquigarrow



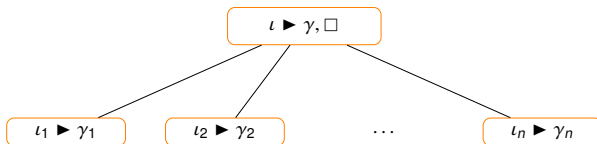
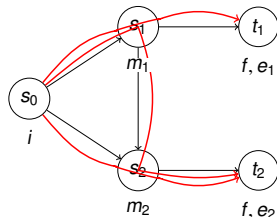
Attack goals

Given by a pair of initial conditions and final conditions:

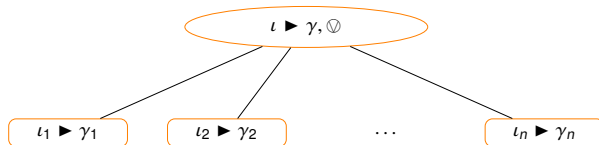
$$\iota \triangleright \gamma$$

with path semantics $[\iota \triangleright \gamma]_S$:

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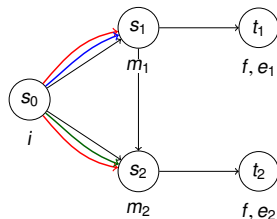


Path semantics for \odot

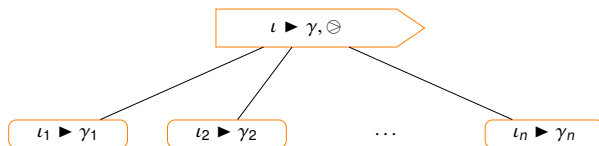


$$[(\iota_1 \blacktriangleright \gamma_1) \odot (\iota_2 \blacktriangleright \gamma_2) \odot \dots (\iota_n \blacktriangleright \gamma_n)]_S = [\iota_1 \blacktriangleright \gamma_1]_S \cup [\iota_2 \blacktriangleright \gamma_2]_S \cup \dots [\iota_n \blacktriangleright \gamma_n]_S$$

$$[(i \blacktriangleright m_1) \odot (i \blacktriangleright m_2)]_S$$

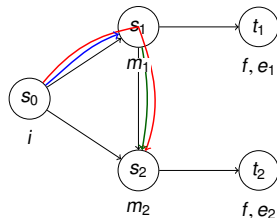


Path semantics for \otimes

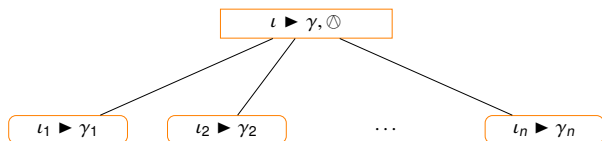


$$[(\iota_1 \blacktriangleright \gamma_1) \otimes (\iota_2 \blacktriangleright \gamma_2) \otimes \dots (\iota_n \blacktriangleright \gamma_n)]_S = [\iota_1 \blacktriangleright \gamma_1]_S. [\iota_2 \blacktriangleright \gamma_2]_S. \dots [\iota_n \blacktriangleright \gamma_n]_S$$

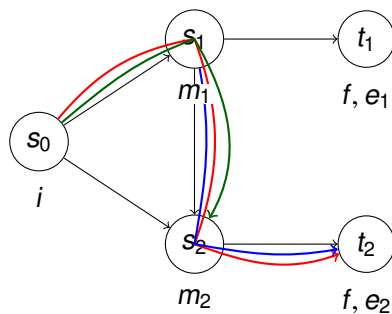
$$[(i \blacktriangleright m_1) \otimes (m_1 \blacktriangleright m_2)]_S$$



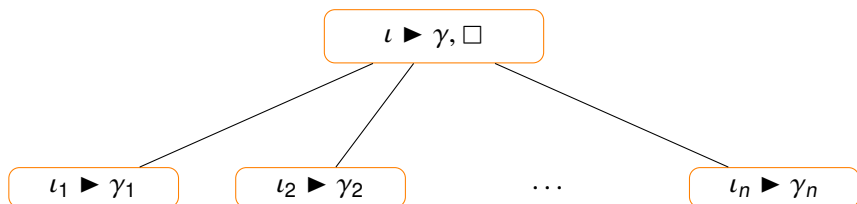
Path semantics for \oplus



$$[(m_1 \blacktriangleright f) \oplus (i \blacktriangleright m_2)]_S$$



Soundness

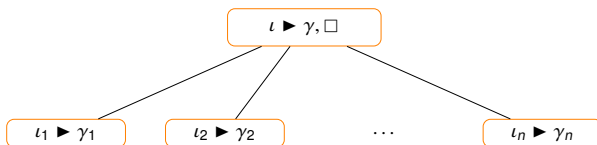


Compare two sets of paths:

$$[(\iota_1 \blacktriangleright \gamma_1) \Box \dots \Box (\iota_n \blacktriangleright \gamma_n)]_S \text{ versus } [\iota \blacktriangleright \gamma]_S$$

in 3 different manners \leadsto *Admissibility, Consistency, and Completeness*

Soundness notions



Definition (Admissibility)

$$[(\iota_1 \blacktriangleright \gamma_1) \Box \dots \Box (\iota_n \blacktriangleright \gamma_n)]_S \cap [\iota \blacktriangleright \gamma]_S \neq \emptyset$$

Definition (Consistency)

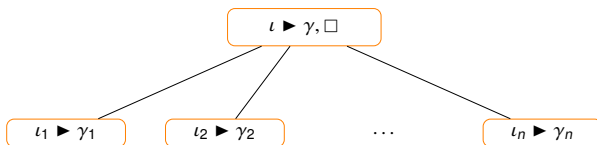
$$[(\iota_1 \blacktriangleright \gamma_1) \Box \dots \Box (\iota_n \blacktriangleright \gamma_n)]_S \subseteq [\iota \blacktriangleright \gamma]_S$$

Definition (Completeness)

$$[(\iota_1 \blacktriangleright \gamma_1) \Box \dots \Box (\iota_n \blacktriangleright \gamma_n)]_S = [\iota \blacktriangleright \gamma]_S$$

Admissibility

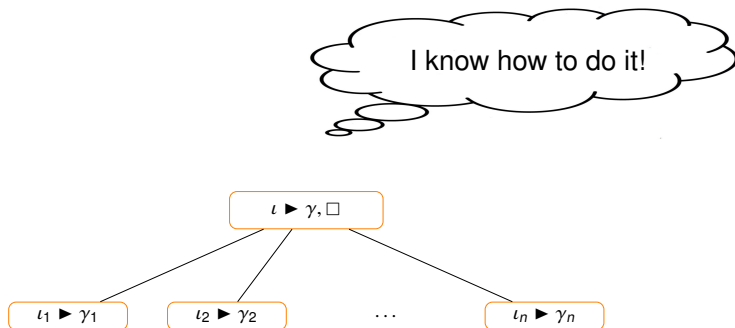
I imagine a way to attack



Definition (Admissibility)

$$[(\iota_1 \blacktriangleright \gamma_1) \Box \dots \Box (\iota_n \blacktriangleright \gamma_n)]_S \cap [\iota \blacktriangleright \gamma]_S \neq \emptyset$$

Consistency

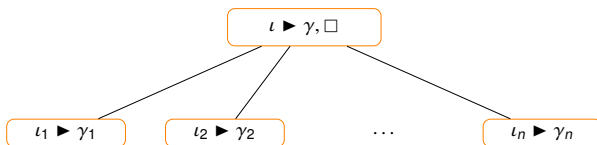


Definition (Consistency)

$$[(\iota_1 \triangleright \gamma_1) \Box \dots \Box (\iota_n \triangleright \gamma_n)]_S \subseteq [\iota \triangleright \gamma]_S$$

Completeness

That's the only way to do it!



Definition (Completeness)

$$[(\iota_1 \blacktriangleright \gamma_1) \Box \dots \Box (\iota_n \blacktriangleright \gamma_n)]_S = [\iota \blacktriangleright \gamma]_S$$

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The decision problem $\text{ADM}(\square)$

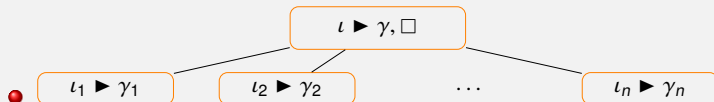
For $\square \in \{\forall, \exists, \forall\}$

Definition (Admissibility)

$$[(\iota_1 \triangleright \gamma_1) \square \dots \square (\iota_n \triangleright \gamma_n)]_S \cap [\iota \triangleright \gamma]_S \neq \emptyset$$

$\text{ADM}(\square)$

Input:



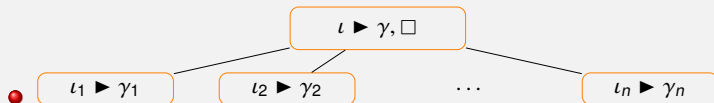
- A labeled transition system \mathcal{S}

Output: yes if Admissibility holds, no otherwise.

Admissibility: computational complexity

$ADM(\square)$

Input:



- labeled transition system \mathcal{S}

Output: yes if Admissibility holds, no otherwise.

Theorem

$ADM(\oplus)$ and $ADM(\ominus)$ are in P.

Theorem

$ADM(\oplus)$ is in PSPACE.

Conclusion & Future work

Conclusion

- 3 notions of soundness: Admissibility, Consistency, and Completeness.
- Deciding admissibility is in P for \forall and \otimes , and in PSPACE for \oplus .

Future work

- Exact complexity of $\text{ADM}(\oplus)$.
- Complexities for consistency and completeness.
- Implementation of the notions in the tool ATSyRA [Pinchinat *et al.*, 2015].
- Extension to system models with quantitative aspects.



Thank you for your attention.

Questions?